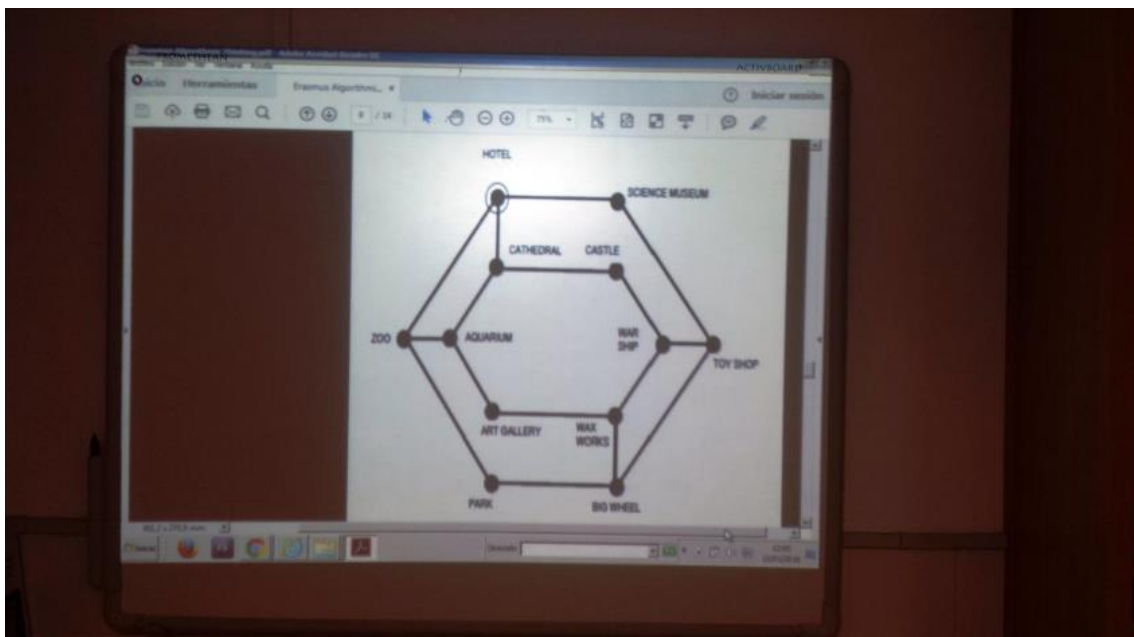


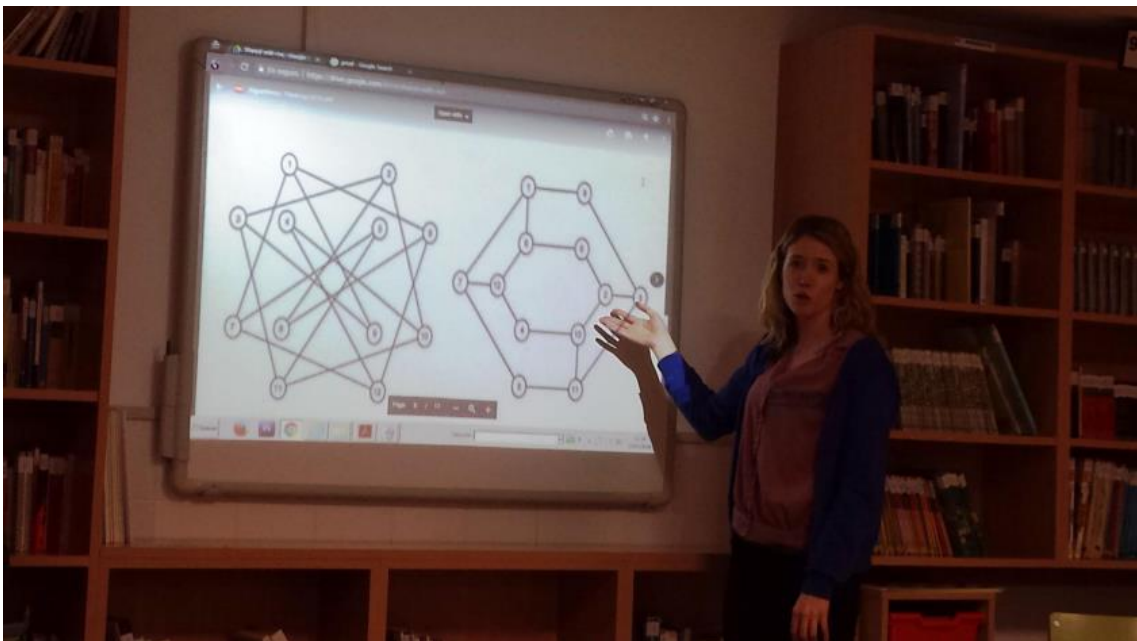
## Teacher training 15- 19th January

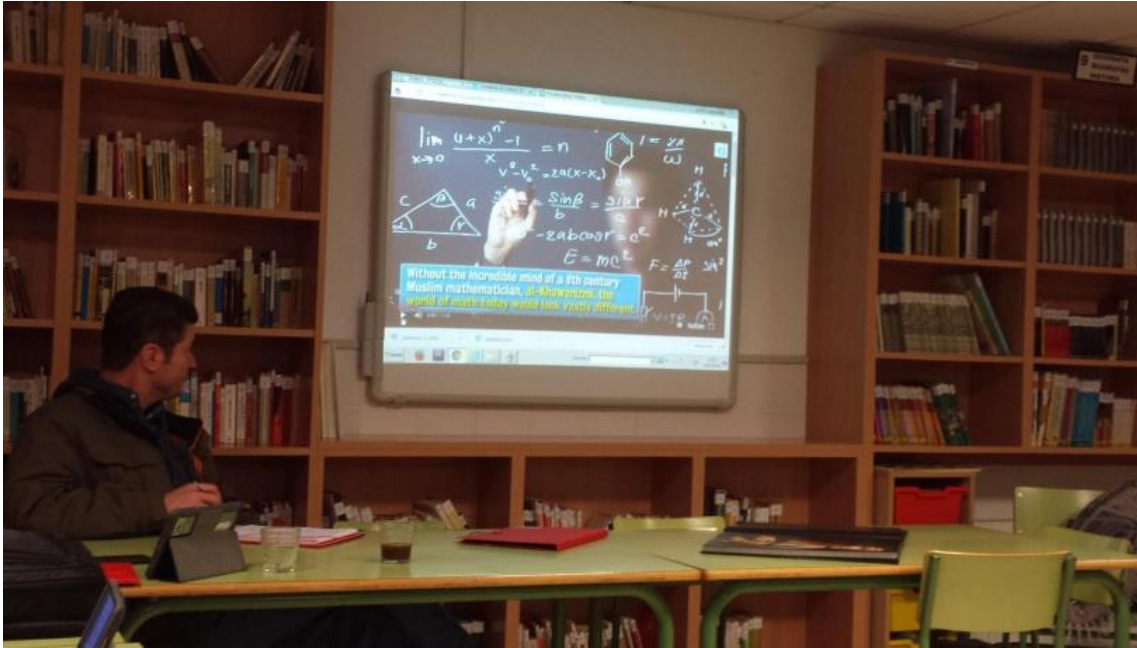
15th at 9:30	15th at 11:30	15th at 14:00
Introduction to inquire based learning and collaborative solving problem. Examples	<b>Coding:</b> learning to do Appss with app inventor	Sphero
16th at 9:30	16th at 11:30	16th at 14:00
Examples of activities with Scratch: videogames- Examples	Examples of activities with Scratch: stories:examples	<i>Robotics Rasberri Pi: examples</i>
17th at 9:30	17th at 11:30	18th at 14:00
Robotics: Arduino+ Scratch: examples:	Robotics: experiences with Sfero	Robotics
18th at 9:30	18th at 11:30	18th at 14:00
Computational thinkig:	Drons	Hands on Robotics
19th at 9:30	19th at 11:30	19th at 14:00
Computational thinkig: Blippar: Augmented reality , examples	Arduino	Creating examples with Ardino

## Computational thinking

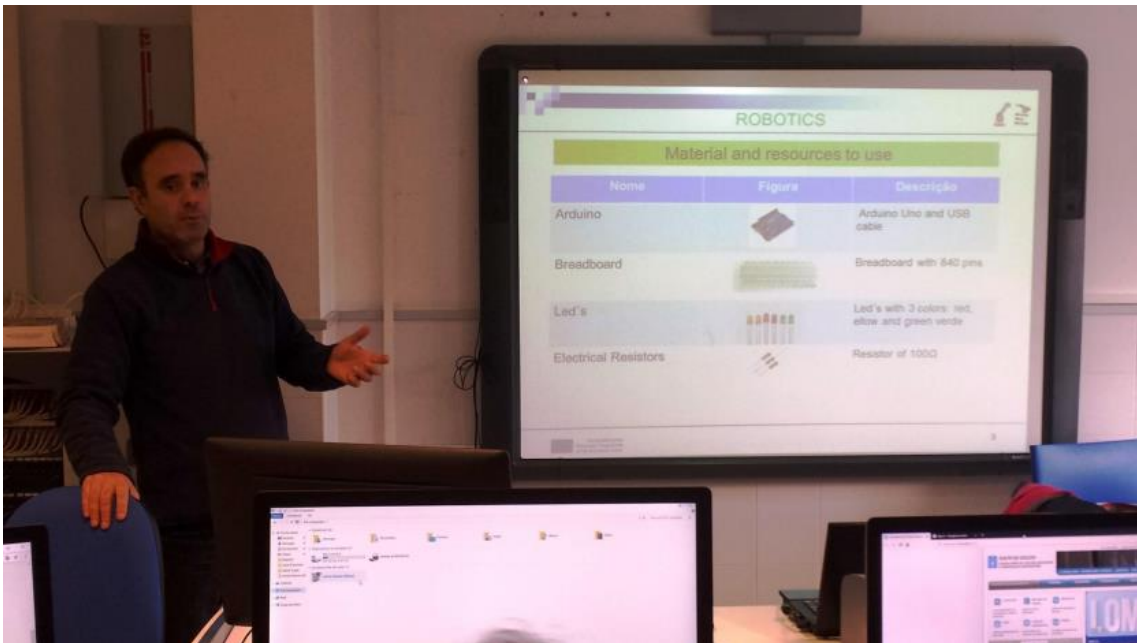


## COMPUTATIONAL THINKING: ALGORITHMIC THINKING

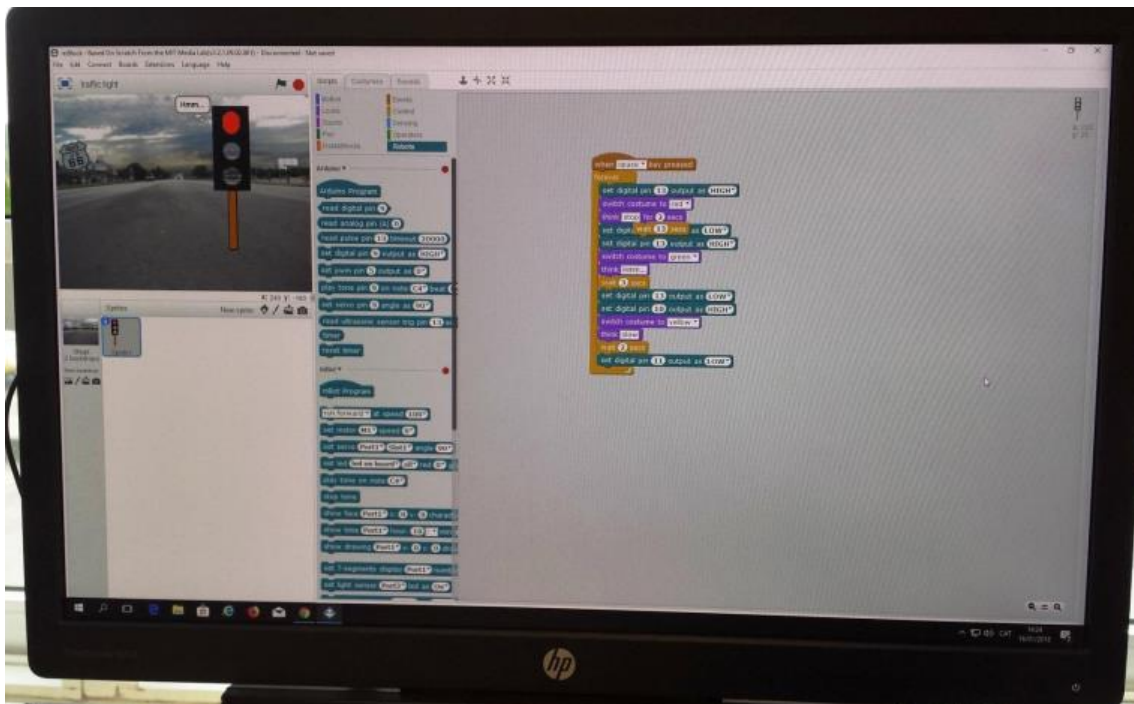
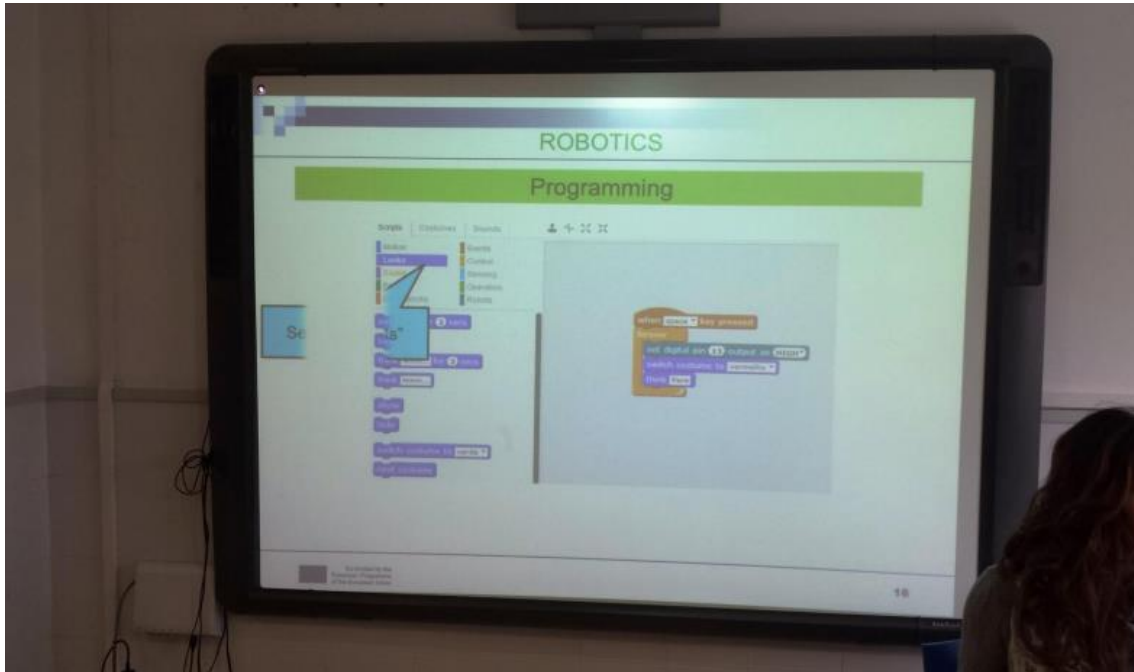




## Coding



# Robotics programming



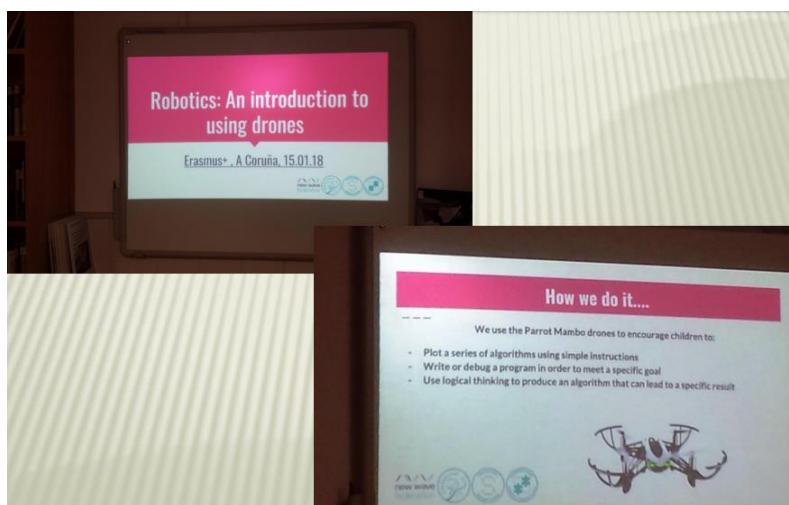
## ROBOTICS: SAMLABS- CODING AND BUILDING ROBOTS



# Robotics: Sphero

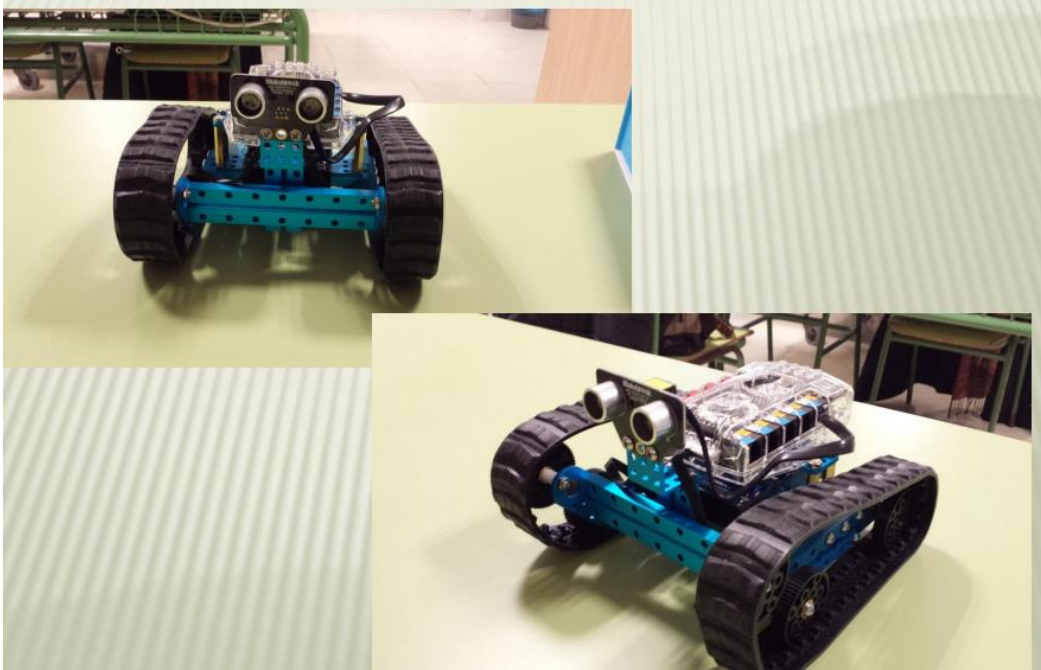


# Robotica: Drons





# Makeblocks





Conclusions:

The most innovative course

We have never done